Methods for Creating Metadata for Shareable Files

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Problem

- My laptop:
  - ‣ 144GB consisting of
  - ‣ 1.3m files (23k, ~2% under Documents) in
  - ‣ 300k directories

- 24,738 registered file types
  [filext.com -- 6/25/08]

- So what?
  - ‣ Mounting data loss
  - ‣ Digital age becomes a dark age

Common Approaches

- ## Directories
  - ▸ hard to create and remember categories [Lansdale'88]
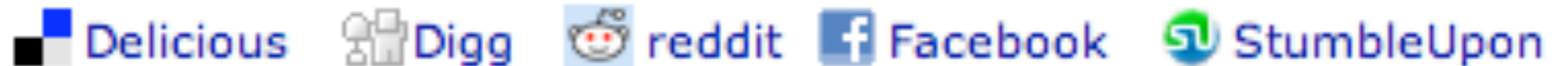
- ## File system-wide Search
  - ▸ insufficient expressive power [Lansdale'88]
  - ▸ scarce metadata: content insufficient, little context
  - ▸ high expectations for accuracy

- ## Information Mgmt Applications
  - ▸ metadata silos, no infrastructure/standards
  - ▸ file type-specific
  - ▸ no infrastructure/standards to share

Collaborative Tagging?

- Web has many successful examples:

Delicious Digg reddit Facebook StumbleUpon

- 28% of Internet users [Pew'06]
  - ‣ Complemental to web search

- Enables recommender systems
  - ‣ Eases cognitive load of assigning and remembering tags

Questions

- Does the success of collaborative tagging transfer to file systems?

  ‣ Are there enough shareable files?

  ‣ How to name shared files?

  ‣ How about structures within files?

  ‣ How to share metadata of files?

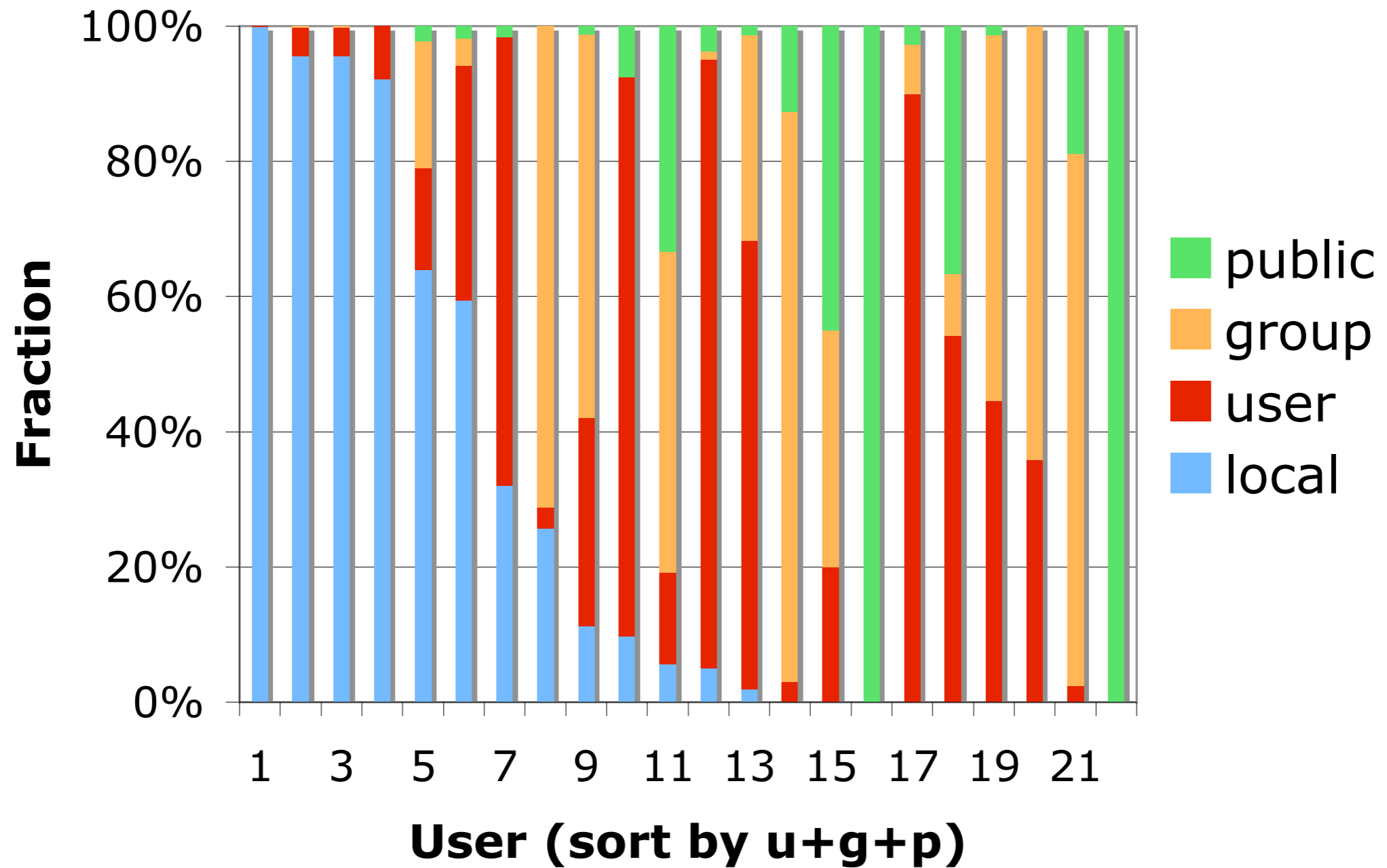- How do people find time for this?

Shareability Hypothesis

- *shareable file:*

    ‣ *should be* managed across file systems and/or users.

    ‣ not necessarily managed that way, currently.

File systems have enough *shareable files* to make collaborative data management feasible.

Categories

- **skipped:** file is unknown, uninteresting, or irrelevant
- **local:** file never leaves this computer (not shareable)
  - ‣ user wants to manage file
  - ‣ not suitable for sharing among computers or users
- **user:** file is private (shareable)
  - ‣ suitable for sharing among computers of same user
- **group:** file is restricted to group (shareable)
- **public:** file is public (shareable)
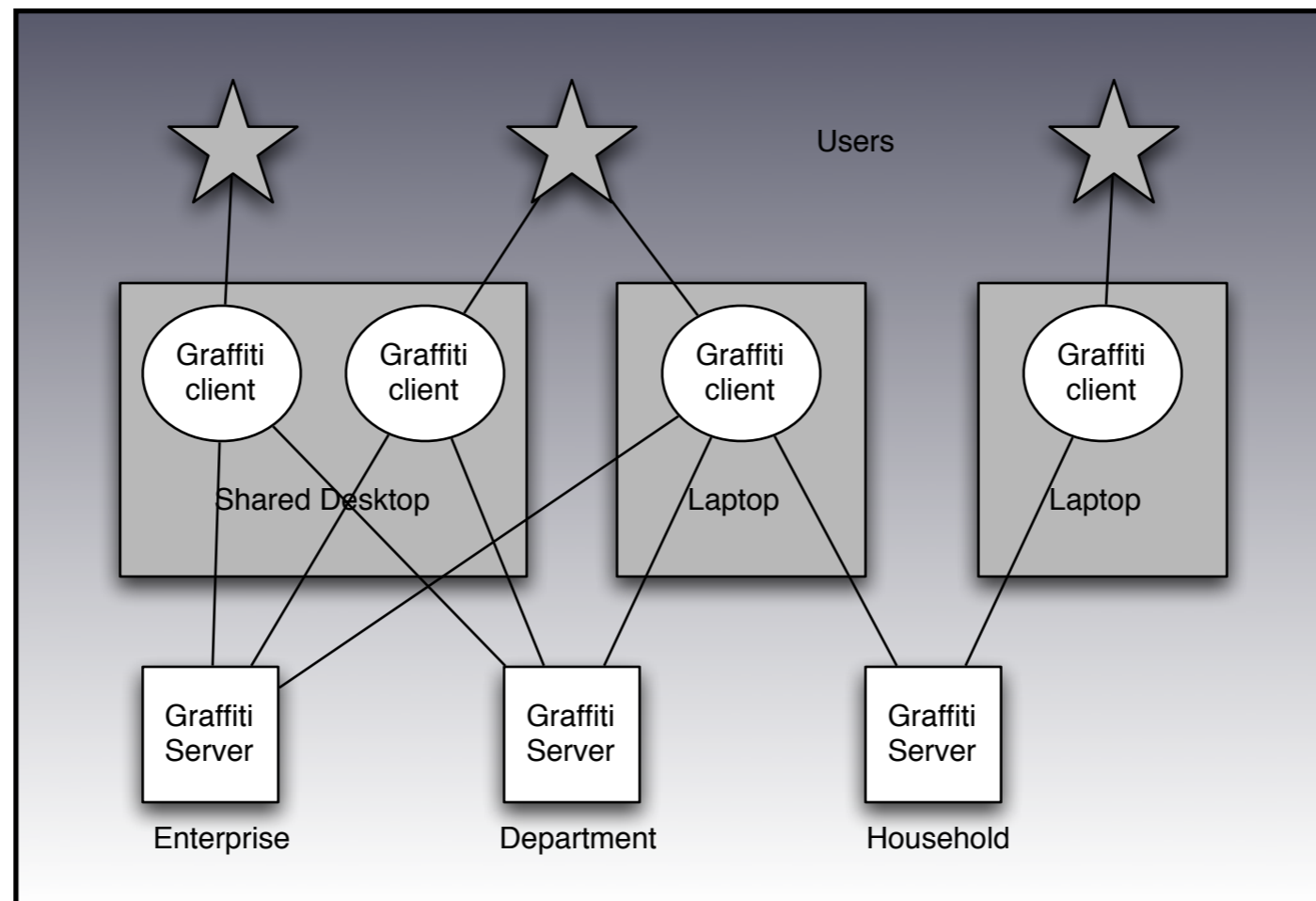 - ‣ downloaded or published files

Results:

85% of surveyed & relevant files are shareable!

Reactions

- Multiple respondents didn't take the survey: little or no concept of "files" or "home directory"

- "If I want to share files I move them to our [home/public] server"

- "Are my tax returns 'private' or 'group' because I eventually share them with the IRS?"

- "You forgot the 'enterprise' category"

Graffiti

- Think IMAP email accounts for file metadata
- Users control metadata proliferation to specific servers
- Clients maintain local metadata and coherence with servers

Content-based File Naming

- Global, file system-independent names

- No central naming authority
  - ‣ Discovery
  - ‣ Scalability

- Checksum overhead can be minimized by landmark chunking, etc.

- Provides similarity metric for recommenders

Experience

- Hierarchical directories are **not** obsolete
  - ‣ directories are good for hiding
  - ‣ tags are good for finding
- Tagging directories is useful
- Uncovering duplication has great potential
- Tagging, searching, and file browsing are interleaved

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- **Fundamental problem:**
  - ‣ Information management demands increasing amount of attention
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- **Approach:**
  - ‣ Tapping into "Solitaire cycles"
  - ‣ Information management as a game

UCSC Computer Game Design

- Michael Mateas (tenured)

- Noah Wardrup-Fruin (just hired)

- Arnav Jhala (just hired)

Inspiring Examples

- Luis von Ahn (CMU): Human-based computation

  ‣ Images: reCAPTCHA, ESP Game (Google Image Labeler), Peekaboom, Squigl, Phetch

  ‣ Audio: Tag a Tune

  ‣ Common Sense: Verbosity

- UW, Rosetta@home:

  ‣ Foldit

Thank You !

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